

AESOP'S FABLES™

A
TALKING
PROGRAM



UNICORN™
EDUCATIONAL SOFTWARE

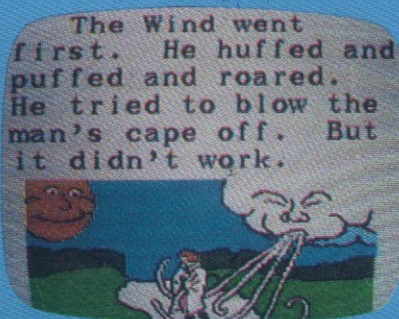
APPLE IIGS
768K

AESOP'S FABLES™

READING COMPREHENSION and LANGUAGE ARTS SOFTWARE

12 STORIES FOR CHILDREN AGES 6-9 • 1 OR 2 PLAYERS
SKILLS DEVELOPED

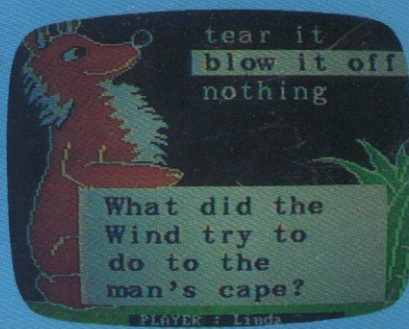
- Reading
- Comprehension
- Spelling
- Vocabulary Building
- Alphabetizing
- Rhyming
- Contractions
- Memory Building
- Computer Literacy



AESOP'S FABLES—Along with each story there are reading comprehension and vocabulary questions, covering word meaning, rhyming, alphabetizing and analogy skills. Over 700 questions and answers in all! Stories are accompanied by their own word lists so that children can become familiar with the more difficult words.

AESOP'S SPELLS—This is a spelling exercise in which children are shown sets of pictures and words. Then, an individual picture is shown and the child's task is to spell its name.

Children will thoroughly enjoy reading these charming age-old fables, each depicted with stunning graphics and large easy-to-read text. AESOP'S FABLES includes four different learning modules.

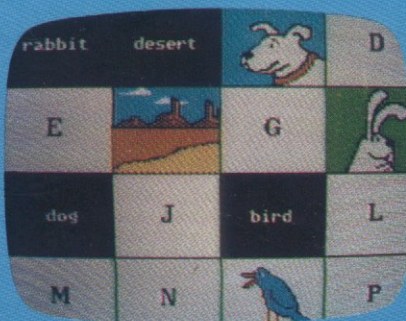


SPELLING SKILLS—Another spelling builder containing over 800 words based on First, Second and Third Grade curriculums. You may also ENTER YOUR OWN SPELLING LISTS and save them to disk. The complete self-authoring system lets you save up to 500 files per data disk.

MEMORY BUILDER—A one or two player concentration game designed to enhance memory, sight reading and knowledge of contractions.

CHOOSE TO MATCH:

- Pictures to pictures
- Words to words
- Pictures to words
- Contractions to words



Designed and developed by June Stark, Director and Teacher,
The Computer Learning Center for Children.
Programming and Graphics by Jack Alexander

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dataflow

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Classroom Tested

*We Enrich
The Mind™*



AESOP'S FABLES

Disk #1

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AESOP'S FABLES

Disk #2

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*** IMPORTANT NOTE ***

For optimum efficiency and ease of use, we recommend two 3¹/₂" disk drives.

To those users who have one 3¹/₂" disk drive, we apologize for the disk swapping that is required to run this program.

Unfortunately, this is due to the IIGS Operating System and the way that it handles loading the tool box, mouse-user interface, the variety of fonts, speech and sound routines, graphic utilities, etc.

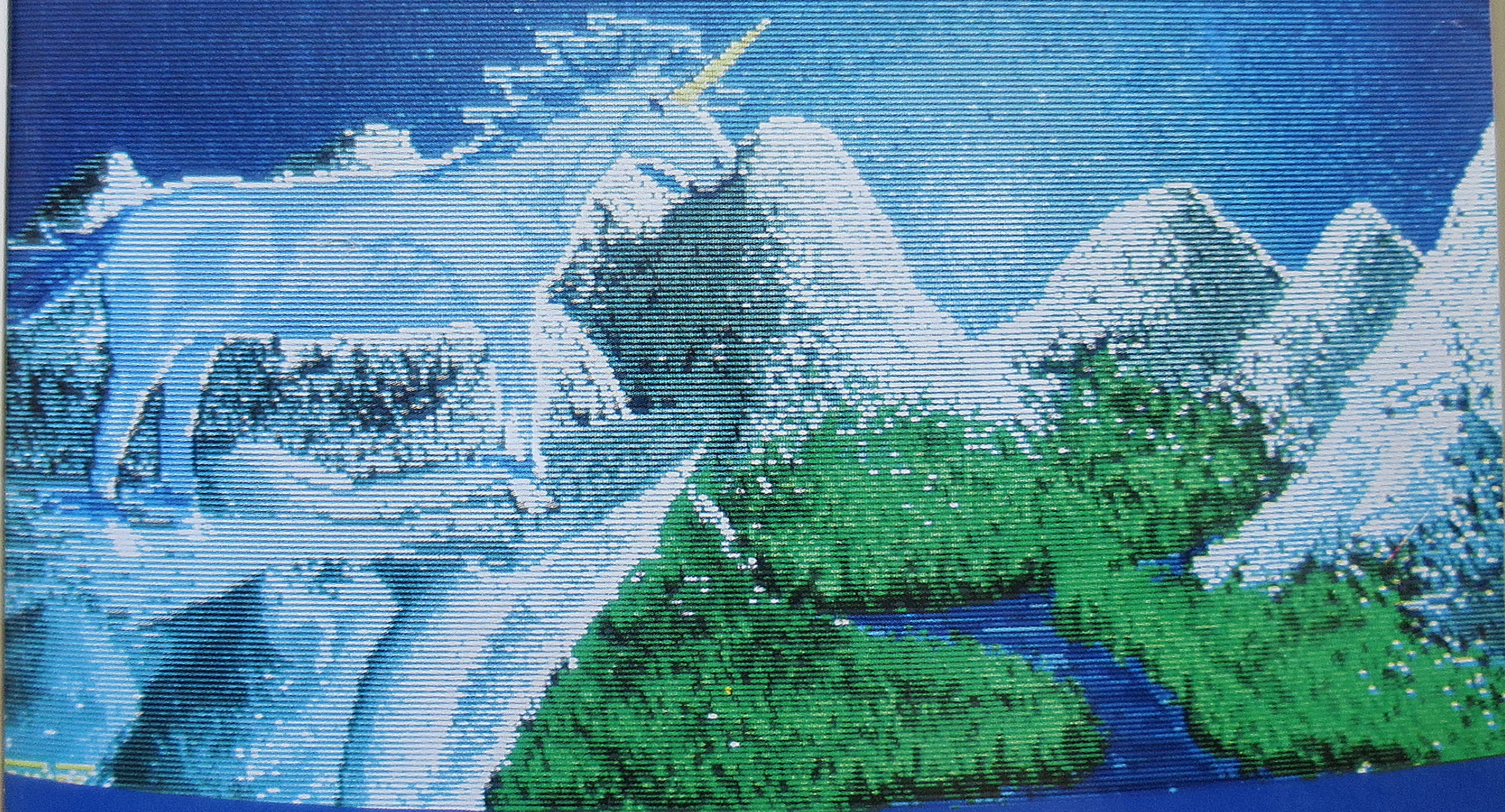
Please follow all on-screen instructions for swapping between the disks. **SEVERAL SWAPS IN A ROW WILL BE REQUIRED AT TIMES.**

In designing this software, we had to decide whether to sacrifice several activities, eliminate a good portion of the data base, and produce a one-disk program, therefore eliminating disk swapping, or include the broad variety of educational activities and huge data base and tolerate the disk swapping. We opted for the latter.

We know that your children and students will greatly benefit and enjoy this program.

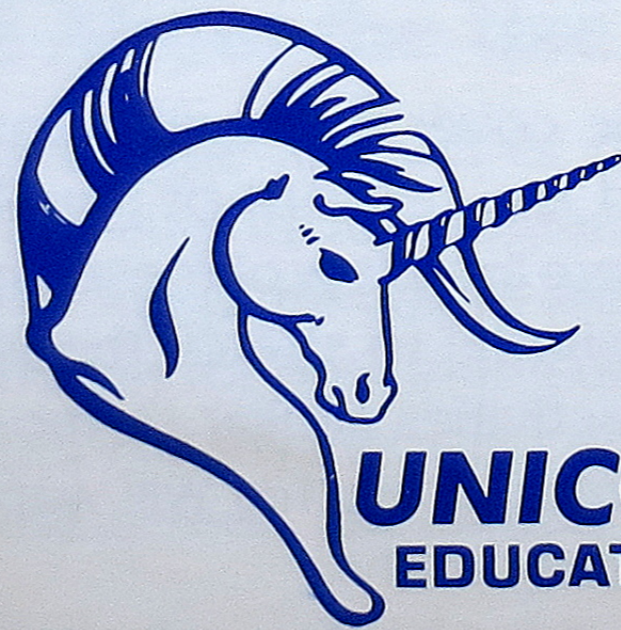
UNICORN SOFTWARE

Educational Catalogue



AESOP'S FABLES™

MANUAL



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